
sparkfun*qwickeypad*

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Python module for the qwiic keypad, which is part of the [SparkFun Qwiic Keypad - 12 Button](#)

This python package is a port of the existing [SparkFun Qwiic Keypad Arduino Library](#)

This package can be used in conjunction with the overall [SparkFun qwiic Python Package](#)

New to qwiic? Take a look at the entire [SparkFun qwiic ecosystem](#).

CHAPTER 1

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- *Dependencies*
- *Installation*
- *Documentation*
- *Example Use*

CHAPTER 2

Dependencies

This driver package depends on the qwiic I2C driver: [Qwiic_I2C_Py](#)

CHAPTER 3

Documentation

The SparkFun qwiic Keypad module documentation is hosted at [ReadTheDocs](#)

4.1 PyPi Installation

This repository is hosted on PyPi as the `sparkfun-qwiic-keypad` package. On systems that support PyPi installation via `pip`, this library is installed using the following commands

For all users (note: the user must have `sudo` privileges):

```
sudo pip install sparkfun-qwiic-keypad
```

For the current user:

```
pip install sparkfun-qwiic-keypad
```

4.2 Local Installation

To install, make sure the `setuptools` package is installed on the system.

Direct installation at the command line:

```
python setup.py install
```

To build a package for use with `pip`:

```
python setup.py sdist
```

A package file is built and placed in a subdirectory called `dist`. This package file can be installed using `pip`.

```
cd dist
pip install sparkfun_qwiic_keypad-<version>.tar.gz
```


CHAPTER 5

Example Use

See the examples directory for more detailed use examples.

```
import qwiic_keypad
import time
import sys

def runExample():

    print("\nSparkFun Qwiic Keypad Example 1\n")
    myKeypad = qwiic_keypad.QwiicKeypad()

    if myKeypad.is_connected() == False:
        print("The Qwiic Keypad device isn't connected to the system. Please check_
↪your connection", \
              file=sys.stderr)
        return

    myKeypad.begin()

    button = 0
    while True:

        # necessary for keypad to pull button from stack to readable register
        myKeypad.update_fifo()
        button = myKeypad.get_button()

        if button == -1:
            print("No keypad detected")
            time.sleep(1)

        elif button != 0:

            # Get the character version of this char
            charButton = chr(button)
```

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```
if charButton == '#':
    print()
elif charButton == '*':
    print(" ", end="")
else:
    print(charButton, end="")

# Flush the stdout buffer to give immediate user feedback
sys.stdout.flush()

time.sleep(.25)
# Development in progress
```


6.1 API Reference

6.1.1 qwiic_keypad

Python module for the [SparkFun Qwiic Keypad - 12 Button Breakout](<https://www.sparkfun.com/products/15290>)

This python package is a port of the existing [SparkFun Qwiic Keypad Arduino Library](https://github.com/sparkfun/SparkFun_Qwiic_Keypad_Arduino_Library)

This package can be used in conjunction with the overall [SparkFun qwiic Python Package](https://github.com/sparkfun/Qwiic_Py)

New to qwiic? Take a look at the entire [SparkFun qwiic ecosystem](<https://www.sparkfun.com/qwiic>).

class qwiic_keypad.**QwiicKeypad** (*address=None, i2c_driver=None*)

Parameters

- **address** – The I2C address to use for the device. If not provided, the default address is used.
- **i2c_driver** – An existing i2c driver object. If not provided a driver object is created.

Returns The QwiicKeypad device object.

Return type Object

begin ()

Initialize the operation of the Keypad module

Returns Returns true if the initialization was successful, otherwise False.

Return type bool

connected

Determine if a Keypad device is connected to the system..

Returns True if the device is connected, otherwise False.

Return type bool

get_button()

Returns the button at the top of the stack (aka the oldest button).

The return value is the 'ascii' value of the key pressed. To convert to a character, use the python char() function.

Returns The next button value

Return type byte as integer

get_version()

Returns a string of the firmware version number

Returns The firmware version

Return type string

is_connected()

Determine if a Keypad device is connected to the system..

Returns True if the device is connected, otherwise False.

Return type bool

time_since_pressed()

Returns the number of milliseconds since the current button in FIFO was pressed.

Returns The elapsed time since button was pressed

Return type integer

update_fifo()

"commands" keypad to plug in the next button into the registerMap note, this actually sets the bit0 on the updateFIFO register

Returns No return value

version

Returns a string of the firmware version number

Returns The firmware version

Return type string

6.2 Read a Key

Listing 1: examples/qwiic_keypad_ex1.py

```
1  #!/usr/bin/env python
2  #-----
3  # qwiic_env_keypad_ex1.py
4  #
5  # Simple Example for the Qwiic Keypad Device
6  #-----
7  #
8  # Written by SparkFun Electronics, May 2019
9  #
10 # This python library supports the SparkFun Electronics qwiic
11 # qwiic sensor/board ecosystem on a Raspberry Pi (and compatible) single
```

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```

12 # board computers.
13 #
14 # More information on qwiic is at https://www.sparkfun.com/qwiic
15 #
16 # Do you like this library? Help support SparkFun. Buy a board!
17 #
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37 # SOFTWARE.
38 #=====
39 # Example 1
40 #
41
42 from __future__ import print_function
43 import qwiic_keypad
44 import time
45 import sys
46
47 def runExample():
48
49     print("\nSparkFun qwiic Keypad  Example 1\n")
50     myKeypad = qwiic_keypad.QwiicKeypad()
51
52     if myKeypad.connected == False:
53         print("The Qwiic Keypad device isn't connected to the system. Please_
↪check your connection", \
54               file=sys.stderr)
55         return
56
57     myKeypad.begin()
58
59     print("Initialized. Firmware Version: %s" % myKeypad.version)
60     print("Press a button: * to do a space. # to go to next line.")
61
62     button = 0
63     while True:
64
65         # necessary for keypad to pull button from stack to readable register
66         myKeypad.update_fifo()
67         button = myKeypad.get_button()

```

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```

68         if button == -1:
69             print("No keypad detected")
70             time.sleep(1)
71
72         elif button != 0:
73
74             # Get the character version of this char
75             charButton = chr(button)
76             if charButton == '#':
77                 print()
78             elif charButton == '*':
79                 print(" ", end="")
80             else:
81                 print(charButton, end="")
82
83             # Flush the stdout buffer to give immediate user feedback
84             sys.stdout.flush()
85
86             time.sleep(.25)
87
88     if __name__ == '__main__':
89         try:
90             runExample()
91         except (KeyboardInterrupt, SystemExit) as exErr:
92             print("\nEnding Example 1")
93             sys.exit(0)
94
95
96

```

6.3 Read a Key - Report Delay Time

Listing 2: examples/qwiic_keypad_ex2.py

```

1  #!/usr/bin/env python
2  #-----
3  # qwiic_env_keypad_ex2.py
4  #
5  # Simple Example for the Qwiic Keypad Device including Time
6  #-----
7  #
8  # Written by SparkFun Electronics, May 2019
9  #
10 # This python library supports the SparkFun Electronics qwiic
11 # qwiic sensor/board ecosystem on a Raspberry Pi (and compatible) single
12 # board computers.
13 #
14 # More information on qwiic is at https://www.sparkfun.com/qwiic
15 #
16 # Do you like this library? Help support SparkFun. Buy a board!
17 #
18 #=====
19 # Copyright (c) 2019 SparkFun Electronics
20 #

```

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```

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38 #=====
39 # Example 2
40 #
41
42 from __future__ import print_function
43 import qwiic_keypad
44 import time
45 import sys
46
47 def runExample():
48
49     print("\nSparkFun qwiic Keypad  Example 2\n")
50     myKeypad = qwiic_keypad.QwiicKeypad()
51
52     if myKeypad.connected == False:
53         print("The Qwiic Keypad device isn't connected to the system. Please_
↪check your connection", \
54             file=sys.stderr)
55         return
56
57     myKeypad.begin()
58
59     print("Initialized. Firmware Version: %s" % myKeypad.version)
60
61
62     button = 0
63     while True:
64
65         # necessary for keypad to pull button from stack to readable register
66         myKeypad.update_fifo()
67         button = myKeypad.get_button()
68         deltaT = myKeypad.time_since_pressed()
69
70         if button == -1:
71             print("No keypad detected")
72             time.sleep(1)
73             continue
74
75         elif button != 0:
76             print("Button %s was pressed, %d milliseconds ago." %_
↪(chr(button), deltaT))

```

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```

77         time.sleep(.25)
78
79
80
81 if __name__ == '__main__':
82     try:
83         runExample()
84     except (KeyboardInterrupt, SystemExit) as exErr:
85         print("\nEnding Example 2")
86         sys.exit(0)
87
88

```

6.4 Validate a Key Code

Listing 3: examples/qwiic_keypad_ex3.py

```

1  #!/usr/bin/env python
2  #-----
3  # qwiic_env_keypad_ex3.py
4  #
5  # Simple Example for the Qwiic Keypad Device
6  #-----
7  #
8  # Written by SparkFun Electronics, May 2019
9  #
10 # This python library supports the SparkFun Electronics qwiic
11 # qwiic sensor/board ecosystem on a Raspberry Pi (and compatible) single
12 # board computers.
13 #
14 # More information on qwiic is at https://www.sparkfun.com/qwiic
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```

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```

38 #=====
39 # Example 3
40 #
41
42 from __future__ import print_function
43 import qwiic_keypad
44 import time
45 import sys
46
47
48 # the correct keyCode - change to your own unique set of keys if you like.
49 keyCode = ['1', '2', '3', '4']
50
51 def runExample():
52     # used to store the presses coming in from user. init with blanks
53     userEntry = [' ']*len(keyCode)
54     # used to know when a user is active and therefore we want to engage timeout.
55     ↪stuff
56     userIsActive = False
57
58     TIMEOUT=30 # in 100s of millisecs
59
60     timeOutCounter = 0 # variable this is incremented to keep track of timeouts.
61     userEntryIndex = 0 # used to keep track of where we are in the userEnt
62
63     print("\nSparkFun qwiic Keypad Example 3\n")
64     myKeypad = qwiic_keypad.QwiicKeypad()
65
66     if myKeypad.connected == False:
67         print("The Qwiic Keypad device isn't connected to the system. Please.
68         ↪check your connection", \
69             file=sys.stderr)
70         return
71
72     myKeypad.begin()
73
74     print("Initialized. Firmware Version: %s" % myKeypad.version)
75     print("Please type in the correct 4 digit KeyCode:")
76
77     button = 0
78     while True:
79
80         # necessary for keypad to pull button from stack to readable register
81         myKeypad.update_fifo()
82         button = myKeypad.get_button()
83
84         if button == -1:
85             print("No keypad detected")
86             time.sleep(1)
87
88         elif button > 100:
89             # At startup a series 127's come accoss -- way out of range
90             # just noise
91             # Skip
92             pass
93         elif button != 0:

```

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```

93         # store button into next spot in array, note, index is_
    ↪ incremented later
94         userEntry[userEntryIndex] = chr(button)
95
96         printEntry(userEntry)
97         userIsActive = True # used to only timeout when user is_
    ↪ active
98
99         if checkEntry(userEntry):
100             print("\n\nKeycode correct. Wahooooooooooooo!")
101             userIsActive = False # don't display timeout stuff.
102             time.sleep(1)
103
104         userEntryIndex += 1
105         if userEntryIndex == len(keyCode):
106             userEntryIndex = 0 # reset
107
108             printEntry(userEntry)
109             time.sleep(.3)
110             clearEntry(userEntry)
111             printEntry(userEntry)
112             timeOutCounter = 0 #reset with any new presses.
113
114         time.sleep(.2)
115         timeOutCounter += 1
116
117         # this means the user is actively inputing
118         if timeOutCounter == TIMEOUT and userIsActive == True:
119             print("\n\nTimed out... try again.")
120             timeOutCounter = 0
121             userEntryIndex = 0
122             clearEntry(userEntry)
123             userIsActive = False # so we don't continuously timeout while_
    ↪ inactive.
124
125 # check user entry against keyCode array.
126 # if they all match up, then respond with true.
127 def checkEntry(userEntry):
128
129     for i in range(len(keyCode)):
130         if userEntry[i] != keyCode[i]:
131             return False
132
133     return True
134
135 # "clear" entry with all spaces
136 def clearEntry(userEntry):
137
138     userEntry[:] = [' ']*len(userEntry)
139
140 def printEntry(userEntry):
141
142     print("\rUserEntry:%s" % (''.join(userEntry)), end="")
143     sys.stdout.flush()
144
145
146 if __name__ == '__main__':

```

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```
147     try:
148         runExample()
149     except (KeyboardInterrupt, SystemExit) as exErr:
150         print("\nEnding Example 1")
151         sys.exit(0)
152
153
```


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